

No Huddle No Look Triple Option

2011 IHSFCA Football Clinic

OFFENSE

-Colorado I Bone

-One T.E. traditional Fullback & I back

-Halfback is motion man. Receiver, counter back,
quick pitch.

Motion man designed to be lead blocker 50% of time
and decoy 50% of time.

WR T G C G T Te

Q

FB

HB

IB

I Bone

- Midline/Triple/Speed
- Priority & Coaching Progression
- Off Tackle Power & Sweep
- Maintain offense if no option QB

Why?

- Didn't always have 3rd Running back
- Lack of consistent skill position players
- Didn't feel at a disadvantage defending the No Huddle teams that look to sideline for calls

No Huddle No Look Option

Advantages

- Speed up game-put defensive reads under pressure
- Make QB prepare more, take ownership of offense
- We have found all players take ownership the more we force them to communicate.
- More plays with ball in playmakers hands

Disadvantages

- Must trust QB beyond belief
- Patience, if it goes bad defense gets ball every 2 minutes
- Limits motion/formations/snap count

Procedure

- Ball is set and we are the line ready to go
- QB reads and starts cadence
- 5-5-ready-set-blue 1-blue1-HIT

We can change the priority of the call, for example the first two numbers can be the call and the second set dummy or vice versa.

We have also used the first set as the play call and used the second set as the dummy or audible call.

Pre-Snap Read Progression

- 1st Read-Force Player, run to side without him
- 2nd Read-divide field and to side with fewer men
- 3rd Read-Read Play-side Tackle If he's a 1 technique=Midline , 3 Technique=Triple, 2 Technique=Speed or Power.

Shocker

- Spoke with Jerry Campbell about his Option on Me book.
- This is a practice plan. We use it at Team Time to get in 2 plays a minute.
- We put it into game because players loved it!
- Don't have much film because volunteer camera man gets tired.